



# Debugging.TV

Frame 0x0C

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# Topics

- Multithreading
- Multiple exceptions
- Diagnostic Console reports
- GDB commands for thread navigation

# Multiple Exceptions

```
void * thread_one (void *arg)
{
    int *p = NULL;
    *p = 1;

    return 0;
}

void * thread_two (void *arg)
{
    int *p = NULL;
    *p = 2;

    return 0;
}

int main(int argc, const char * argv[])
{
    pthread_t threadID_one, threadID_two;

    pthread_create (&threadID_one, NULL, thread_one, NULL);
    pthread_create (&threadID_two, NULL, thread_two, NULL);

    sleep(3);
    return 0;
}
```

# Crash Report

## Crashed Thread: 2

Exception Type: `_EXC_BAD_ACCESS (SIGSEGV)`  
Exception Codes: `KERN_INVALID_ADDRESS at 0x0000000000000000`

Thread 0:: Dispatch queue: `com.apple.main-thread`

```
0  libsystem_kernel.dylib          0x00007fff854e0e42 __semwait_signal + 10
1  libsystem_c.dylib               0x00007fff8ababdea nanosleep + 164
2  libsystem_c.dylib               0x00007fff8ababc2c sleep + 61
3  MultipleThreads                 0x000000010f523ec3 main + 99 (main.c:36)
4  MultipleThreads                 0x000000010f523df4 start + 52
```

Thread 1:

```
0  MultipleThreads                 0x000000010f523e1e thread_one + 30 (main.c:16)
1  libsystem_c.dylib               0x00007fff8abf58bf _pthread_start + 335
2  libsystem_c.dylib               0x00007fff8abf8b75 thread_start + 13
```

## Thread 2 Crashed:

```
0  MultipleThreads                 0x000000010f523e4e thread_two + 30 (main.c:24)
1  libsystem_c.dylib               0x00007fff8abf58bf _pthread_start + 335
2  libsystem_c.dylib               0x00007fff8abf8b75 thread_start + 13
```

## Thread 2 crashed with X86 Thread State (64-bit):

```
rax: 0x0000000000000000  rbx: 0x0000000000000000  rcx: 0x00007fff854e10c2  rdx: 0x0000000000000000
rdi: 0x0000000000000000  rsi: 0x0000000000000000  rbp: 0x000000010f780f10  rsp: 0x000000010f780f10
r8: 0x00007fff754c3fb8   r9: 0x0000000000000001  r10: 0x00007fff8abf8b94  r11: 0x0000000000000202
r12: 0x0000000000001303  r13: 0x000000010f781000  r14: 0x0000000000000000  r15: 0x000000010f523e30
rip: 0x000000010f523e4e  rfl: 0x0000000000010217  cr2: 0x0000000000000000
```

# GDB Output

(gdb) **info threads**

```
3 0x00000001062ffe4e in thread_two (arg=0x0)
  at /MultipleThreads/main.c:24
2 0x00000001062ffe1e in thread_one (arg=0x0)
  at /MultipleThreads/main.c:16
* 1 0x00007fff854e0e42 in __semwait_signal ()
```

(gdb) **thread 2**

```
[Switching to thread 2 (core thread 1)]
0x00000001062ffe1e in thread_one (arg=0x0)
  at /MultipleThreads/main.c:16
16 *p = 1;
```

(gdb) **disassemble 0x00000001062ffe1e**

Dump of assembler code for function thread\_one:

```
0x00000001062ffe00 <thread_one+0>:      push    %rbp
0x00000001062ffe01 <thread_one+1>:      mov     %rsp,%rbp
0x00000001062ffe04 <thread_one+4>:      mov     $0x0,%rax
0x00000001062ffe0e <thread_one+14>:     mov     %rdi,-0x8(%rbp)
0x00000001062ffe12 <thread_one+18>:     movq   $0x0,-0x10(%rbp)
0x00000001062ffe1a <thread_one+26>:     mov     -0x10(%rbp),%rdi
0x00000001062ffe1e <thread_one+30>:     movl   $0x1,(%rdi)
0x00000001062ffe24 <thread_one+36>:     pop     %rbp
0x00000001062ffe25 <thread_one+37>:     retq
```

End of assembler dump.

(gdb) **info registers rdi**

```
rdi          0x0    0
```



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